

FALCON 3v3 Basketball Tournament

Thursday, April 29th - Saturday, May 1st

Official Rules

3 on 3 basketball is a half court game played by 2 teams of 3 players with a maximum of 4 players per roster. Teams must have at least 3 players to start a game and can finish the game with only 2 players. Contact Jim Shewbridge (480) 318-4731 or jshewbridge@yahoo.com to pre-register your team. Pre-registration does not guarantee a position in the tournament.

Cost

A non-refundable entry fee of \$40 per team must accompany your entry form.

Registration

Registration forms and payment must be received by April 23rd 2010. Any payment not received by this date will be considered cancellation of tournament entry and the next team on the reserve list will be given consideration.

Team Check-In

Team captains will be notified by April 27th, 2010 their team's game schedule. All teams must check-in at least 15 minutes prior to their first game. **GAME TIME IS FORFEIT TIME!**

Weather Policy

Adverse weather conditions and unplayable conditions may result in the following: Games may be delayed or rescheduled to the following day, Sunday, May 2nd. In the unlikely event of cancellation of the tournament, team due to adverse weather conditions, each team will receive half of the registration entry fee (\$20). Under no circumstance will a team receive a full cash refund.

Divisions & Seeding

We have 8 divisions for this tournament – 5th through 8th and separate boys and girls. Any co-ed team registered will be placed in the boys division. Teams will be placed in the highest grade level of their team players. Proof of age may be required. Honesty is the best policy. Please be considerate of your players and the opposing players. Teams will be seeded within their division by a random drawing.

Game Schedule

Thursday, April 29th - 5th & 6th grade opening rounds
Friday, April 30th – 7th & 8th grade opening rounds
Saturday, May 1st – Morning - Semifinal games
Saturday, May 1st – Afternoon – Championship games

Game Length

- 11 points or 12 minutes, whichever comes first.

If a game ends in a tie after regulation time, there will be a one minute overtime period. Possession will be determined by a coin toss. Ties at the end of any overtime period will result in successive one minute periods until the tie has been broken, with possession alternating each overtime period. **GAME TIME IS FORFEIT TIME.** We must keep games moving in order to complete the tournament in a reasonable amount of time.

Points

Shots made beyond the 3 point arc will count as 2 points – all other shots are recorded as 1 point.

Coin Toss

The team listed first on the score sheet shall call the toss and choose possession.

Possession

Possession changes after each basket. This is not make-it-take-it. The ball is checked between an offensive player and defensive player. The offensive checker can dribble but not shoot immediately once the ball is checked-in on alternating possessions. The ball must be passed at least once. The "check-line" is determined by the 3-point line

Defensive Possession

On defensive rebounds (including air balls and steals), the ball must be passed or dribbled beyond the arc. The ball does not need to be given to a different player. As long as the ball crosses the arc, there are no limitations to who can shoot it.

Fouls

Each player is allowed 2 fouls per game. A 3rd foul will result in fouling out of the game, Flagrant fouls or abusive behavior will not be tolerated. Players behaving in this manner will be immediately disqualified from the tournament. Fouls called on a player will result in opposing team possession at the top of the key. There will be no foul shots taken in this tournament.

Stalling / Delay of Game

If a referee determines a team is stalling, he can call "FIVE SECONDS" which requires the offensive team to shoot the ball or give up possession within five seconds.

Time Outs

Each team is allowed one timeout per game – 30 seconds in length. Time will not be stopped to discuss any call. All calls made by a game Referee will stand. Any abusive behavior towards a ref will result in immediate ejection from the tournament.

Substitutions

Substitutions may be made after a basket or any stoppage of play. Substitute on the fly between possessions.

Out-of-bounds

If the ball goes out-of-bounds, the offensive team must check the ball with the defensive team at the top of the arc.

Held Balls

Held balls will be put into play at the top of the key with possession given alternately to each team. If a team is becoming over-aggressive and constantly tying another team up, a reach in foul may be called on the opposing team. Again, we want to keep the game moving.

Three-Second Lane

The three second rule for standing in free throw lane rule will apply to offensive players.

Fan Behavior

We are trying to encourage a fun, family oriented sporting event for all fans and participants to enjoy. Please be respectful of our facility and our volunteers. Any spectator verbally abusing any volunteers including unruly comments about calls made during the game may result in removal from tournament up to and including team disqualification from tournament.